

| Brakiri Syndicracy - War | | | | Name / Crew Quality | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| | | | | Speed / Troops | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Takata Mine Cruiser | | | | 10 | | | | 5 | | | | 10 | | | | 5 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Service date | 2264+ | | | Hull Damage | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Hull | 6 | | | 10 | | | | 5 | | | | 10 | | | | 5 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Turns | 2/45° | | | Crew Casualties | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Craft | | | | 20 | | | | 15 | | | | 20 | | | | 15 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Special | Interceptors 5 Jump Point | | | 30 | | | | 25 | | | | 30 | | | | 25 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | 40 | | | | 35 | | | | 40 | | | | 35 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | 50 | | | | 45 | | | | 50 | | | | 45 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | 60 | | | | 55 | | | | 60 | | | | 55 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | 70 | | | | 65 | | | | 70 | | | | 65 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| | | | | 80 | | | | 75 | | | | 80 | | | | 75 | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| WEAPON NAME | RANGE | AD | SPECIAL | <p>Forward</p> <p>Crippled: Turns reduced, half speed, only 1 weapon system per arc may be fired, lose Command, lose Fleet Carrier, lose interceptors, 50% to lose each other special trait</p> <p>Port</p> <p>Starboard</p> <p>Aft</p> <p>Skeleton Crew: No special orders allowed, lose Command, lose Fleet Carrier, only 1 weapon system per turn may be fired, all DC checks at -2</p> <p>Boresight (Aft)</p> <p>Turret</p> <p>CRITICAL HITS</p> <table border="1"> <thead> <tr> <th>Count</th> <th>Event</th> <th>Dam.</th> <th>Crew</th> <th>Effect</th> </tr> </thead> <tbody> <tr> <td>1-2</td> <td>ENGINE CRITICALS</td> <td>0</td> <td>0</td> <td>Effect</td> </tr> <tr> <td>1-2</td> <td>POWER RELAYS DESTROYED</td> <td>+0</td> <td>+0</td> <td>-1 SPEED</td> </tr> <tr> <td>3-4</td> <td>THRUSTERS DAMAGED</td> <td>+1</td> <td>+0</td> <td>-2 SPEED</td> </tr> <tr> <td>5</td> <td>FUEL SYSTEM RUPTURED</td> <td>+2</td> <td>+1</td> <td>-4 SPEED</td> </tr> <tr> <td>6</td> <td>ENGINES DISABLED</td> <td>+3</td> <td>+1</td> <td>0 SPEED, NO SPECIAL ACTIONS</td> </tr> <tr> <td>3</td> <td>REACTOR CRITICALS</td> <td>Dam.</td> <td>Crew</td> <td>Effect</td> </tr> <tr> <td>1-3</td> <td>CAPACITORS DAMAGED</td> <td>+0</td> <td>+1</td> <td>-2 SPEED</td> </tr> <tr> <td>4-5</td> <td>REACTOR GAS LEAK</td> <td>+0</td> <td>+3</td> <td>NO SPECIAL ACTIONS</td> </tr> <tr> <td>6</td> <td>REACTOR EXPLOSION</td> <td>+3</td> <td>+4</td> <td>0 SPEED, NO SPECIAL ACTIONS</td> </tr> <tr> <td>4</td> <td>WEAPON CRITICALS</td> <td>Dam.</td> <td>Crew</td> <td>Effect</td> </tr> <tr> <td>1-3</td> <td>TARGETING SYSTEM DAMAGED</td> <td>+0</td> <td>+1</td> <td>ALL WEAPONS LOSE 1AD</td> </tr> <tr> <td>4</td> <td>POWER FLUCTUATIONS</td> <td>+0</td> <td>+0</td> <td>ALL WEAPONS NEED 4+ TO FIRE</td> </tr> <tr> <td>5</td> <td>WEAPONS OFFLINE</td> <td>+2</td> <td>+2</td> <td>NO FIRING 1 RANDOM ARC</td> </tr> <tr> <td>6</td> <td>CATASTROPHIC AMMO EXPLOSION</td> <td>+3</td> <td>+4</td> <td>NO WEAPONS MAY FIRE</td> </tr> <tr> <td>5</td> <td>CREW CRITICALS</td> <td>Dam.</td> <td>Crew</td> <td>Effect</td> </tr> <tr> <td>1-2</td> <td>FIRE</td> <td>+0</td> <td>+2</td> <td>-</td> </tr> <tr> <td>3-4</td> <td>MULTIPLE FIRES</td> <td>+0</td> <td>+3</td> <td>-</td> </tr> <tr> <td>5</td> <td>LOCALIZED DECOMPRESSION</td> <td>+1</td> <td>+3</td> <td>-</td> </tr> <tr> <td>6</td> <td>HULL BREACH</td> <td>+2</td> <td>+4</td> <td>-</td> </tr> <tr> <td>6</td> <td>VITAL SYSTEMS CRITICALS</td> <td>Dam.</td> <td>Crew</td> <td>Effect</td> </tr> <tr> <td>1</td> <td>BRIDGE HIT</td> <td>+0</td> <td>+1</td> <td>NO SPECIAL ACTIONS</td> </tr> <tr> <td>2</td> <td>ENGINEERING</td> <td>+4</td> <td>+3</td> <td>NO DAMAGE CONTROL</td> </tr> <tr> <td>3</td> <td>WEAPONS CONTROL</td> <td>+4</td> <td>+4</td> <td>NO FIRING 1 RANDOM ARC</td> </tr> <tr> <td>4</td> <td>SECONDARY EXPLOSIONS</td> <td>+106</td> <td>+106</td> <td>-</td> </tr> <tr> <td>5</td> <td>REACTOR IMPLOSION</td> <td>+206</td> <td>+406</td> <td>-</td> </tr> <tr> <td>6</td> <td>CATASTROPHIC EXPLOSION</td> <td>406</td> <td>+206</td> <td>-</td> </tr> </tbody> </table> <p>VITAL SYSTEMS CRITICALS MAY NOT BE REPAIRED WITH DAMAGE CONTROL</p> | | | | | | | | | | | | | | | | Count | Event | Dam. | Crew | Effect | 1-2 | ENGINE CRITICALS | 0 | 0 | Effect | 1-2 | POWER RELAYS DESTROYED | +0 | +0 | -1 SPEED | 3-4 | THRUSTERS DAMAGED | +1 | +0 | -2 SPEED | 5 | FUEL SYSTEM RUPTURED | +2 | +1 | -4 SPEED | 6 | ENGINES DISABLED | +3 | +1 | 0 SPEED, NO SPECIAL ACTIONS | 3 | REACTOR CRITICALS | Dam. | Crew | Effect | 1-3 | CAPACITORS DAMAGED | +0 | +1 | -2 SPEED | 4-5 | REACTOR GAS LEAK | +0 | +3 | NO SPECIAL ACTIONS | 6 | REACTOR EXPLOSION | +3 | +4 | 0 SPEED, NO SPECIAL ACTIONS | 4 | WEAPON CRITICALS | Dam. | Crew | Effect | 1-3 | TARGETING SYSTEM DAMAGED | +0 | +1 | ALL WEAPONS LOSE 1AD | 4 | POWER FLUCTUATIONS | +0 | +0 | ALL WEAPONS NEED 4+ TO FIRE | 5 | WEAPONS OFFLINE | +2 | +2 | NO FIRING 1 RANDOM ARC | 6 | CATASTROPHIC AMMO EXPLOSION | +3 | +4 | NO WEAPONS MAY FIRE | 5 | CREW CRITICALS | Dam. | Crew | Effect | 1-2 | FIRE | +0 | +2 | - | 3-4 | MULTIPLE FIRES | +0 | +3 | - | 5 | LOCALIZED DECOMPRESSION | +1 | +3 | - | 6 | HULL BREACH | +2 | +4 | - | 6 | VITAL SYSTEMS CRITICALS | Dam. | Crew | Effect | 1 | BRIDGE HIT | +0 | +1 | NO SPECIAL ACTIONS | 2 | ENGINEERING | +4 | +3 | NO DAMAGE CONTROL | 3 | WEAPONS CONTROL | +4 | +4 | NO FIRING 1 RANDOM ARC | 4 | SECONDARY EXPLOSIONS | +106 | +106 | - | 5 | REACTOR IMPLOSION | +206 | +406 | - | 6 | CATASTROPHIC EXPLOSION | 406 | +206 | - |
| Count | Event | Dam. | Crew | | | | | | | | | | | | | | | | | Effect | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1-2 | ENGINE CRITICALS | 0 | 0 | | | | | | | | | | | | | | | | | Effect | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1-2 | POWER RELAYS DESTROYED | +0 | +0 | | | | | | | | | | | | | | | | | -1 SPEED | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3-4 | THRUSTERS DAMAGED | +1 | +0 | | | | | | | | | | | | | | | | | -2 SPEED | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 | FUEL SYSTEM RUPTURED | +2 | +1 | | | | | | | | | | | | | | | | | -4 SPEED | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | ENGINES DISABLED | +3 | +1 | | | | | | | | | | | | | | | | | 0 SPEED, NO SPECIAL ACTIONS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | REACTOR CRITICALS | Dam. | Crew | | | | | | | | | | | | | | | | | Effect | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1-3 | CAPACITORS DAMAGED | +0 | +1 | | | | | | | | | | | | | | | | | -2 SPEED | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4-5 | REACTOR GAS LEAK | +0 | +3 | | | | | | | | | | | | | | | | | NO SPECIAL ACTIONS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | REACTOR EXPLOSION | +3 | +4 | 0 SPEED, NO SPECIAL ACTIONS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | WEAPON CRITICALS | Dam. | Crew | Effect | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1-3 | TARGETING SYSTEM DAMAGED | +0 | +1 | ALL WEAPONS LOSE 1AD | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | POWER FLUCTUATIONS | +0 | +0 | ALL WEAPONS NEED 4+ TO FIRE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 | WEAPONS OFFLINE | +2 | +2 | NO FIRING 1 RANDOM ARC | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | CATASTROPHIC AMMO EXPLOSION | +3 | +4 | NO WEAPONS MAY FIRE | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 | CREW CRITICALS | Dam. | Crew | Effect | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1-2 | FIRE | +0 | +2 | - | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3-4 | MULTIPLE FIRES | +0 | +3 | - | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 | LOCALIZED DECOMPRESSION | +1 | +3 | - | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | HULL BREACH | +2 | +4 | - | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | VITAL SYSTEMS CRITICALS | Dam. | Crew | Effect | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 1 | BRIDGE HIT | +0 | +1 | NO SPECIAL ACTIONS | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 2 | ENGINEERING | +4 | +3 | NO DAMAGE CONTROL | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 3 | WEAPONS CONTROL | +4 | +4 | NO FIRING 1 RANDOM ARC | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 4 | SECONDARY EXPLOSIONS | +106 | +106 | - | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 5 | REACTOR IMPLOSION | +206 | +406 | - | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| 6 | CATASTROPHIC EXPLOSION | 406 | +206 | - | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Gravitic Mine | 30 | 4 | EM | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Gravitic Mine | 30 | 4 | EM | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
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| Gravitic Mine | 30 | 4 | EM | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Graviton Pulsar | 12 | 10 | AP | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Graviton Pulsar | 12 | 10 | AP | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Graviton Pulsar | 12 | 10 | AP | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Graviton Pulsar | 12 | 6 | AP | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
| Gravitic Bolt | 3 | 6 | AFW | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |