

<b>Raiders - Battle</b>		Name / Crew Quality	
<b>Raider Base</b>		Troops	
		<b>25</b>	
		Hull Damage	
		<b>800 / 400 / 200</b>	
<b>Service date</b>	<b>2240+</b>		
<b>Hull</b>	<b>5</b>		
<b>Craft</b>	<b>Delta-V Flight (16)</b>		
<b>Special</b>	<b>Carrier 6</b>		
	<b>Defence Network 8</b>		
	<b>Immobile</b>		
	<b>Interceptors 10</b>		
	<b>Space Station</b>		
	<b>Targets 3</b>		
<b>WEAPON NAME</b>	<b>RANGE AD SPECIAL</b>		
<b>Heavy Pulse Cannon</b>	<b>24 6 TL</b>		
<b>Railgun</b>	<b>20 4 AP/DD</b>		
<b>Particle Blaster</b>	<b>15 6 TL</b>		
<b>CRITICAL HITS</b>			
<b>1-2</b>	<b>ENGINE CRITICALS</b>	<b>Dam.</b>	<b>Crew</b>
<b>1-2</b>	<b>POWER RELAYS DESTROYED</b>	<b>+0</b>	<b>+0</b>
			<b>-1 SPEED</b>
<b>3-4</b>	<b>THRUSTERS DAMAGED</b>	<b>+1</b>	<b>+0</b>
			<b>-2 SPEED</b>
<b>5</b>	<b>FUEL SYSTEM RUPTURED</b>	<b>+2</b>	<b>+1</b>
			<b>-4 SPEED</b>
<b>6</b>	<b>ENGINES DISABLED</b>	<b>+3</b>	<b>+1</b>
			<b>0 SPEED, NO SPECIAL ACTIONS</b>
<b>3</b>	<b>REACTOR CRITICALS</b>	<b>Dam.</b>	<b>Crew</b>
			<b>Effect</b>
<b>1-3</b>	<b>CAPACITORS DAMAGED</b>	<b>+0</b>	<b>+1</b>
			<b>-2 SPEED</b>
<b>4-5</b>	<b>REACTOR GAS LEAK</b>	<b>+0</b>	<b>+3</b>
			<b>NO SPECIAL ACTIONS</b>
<b>6</b>	<b>REACTOR EXPLOSION</b>	<b>+3</b>	<b>+4</b>
			<b>0 SPEED, NO SPECIAL ACTIONS</b>
<b>4</b>	<b>WEAPON CRITICALS</b>	<b>Dam.</b>	<b>Crew</b>
			<b>Effect</b>
<b>1-3</b>	<b>TARGETING SYSTEM DAMAGED</b>	<b>+0</b>	<b>+1</b>
			<b>ALL WEAPONS LOSE 1AD</b>
<b>4</b>	<b>POWER FLUCTUATIONS</b>	<b>+0</b>	<b>+0</b>
			<b>ALL WEAPONS NEED 4+ TO FIRE</b>
<b>5</b>	<b>WEAPONS OFFLINE</b>	<b>+2</b>	<b>+2</b>
			<b>NO FIRING 1 RANDOM ARC</b>
<b>6</b>	<b>CATASTROPHIC AMMO EXPLOSION</b>	<b>+3</b>	<b>+4</b>
			<b>NO WEAPONS MAY FIRE</b>
<b>5</b>	<b>CREW CRITICALS</b>	<b>Dam.</b>	<b>Crew</b>
			<b>Effect</b>
<b>1-2</b>	<b>FIRE</b>	<b>+0</b>	<b>+2</b>
			<b>-</b>
<b>3-4</b>	<b>MULTIPLE FIRES</b>	<b>+0</b>	<b>+3</b>
			<b>-</b>
<b>5</b>	<b>LOCALIZED DECOMPRESSION</b>	<b>+1</b>	<b>+3</b>
			<b>-</b>
<b>6</b>	<b>HULL BREACH</b>	<b>+2</b>	<b>+4</b>
			<b>-</b>
<b>6</b>	<b>VITAL SYSTEMS CRITICALS</b>	<b>Dam.</b>	<b>Crew</b>
			<b>Effect</b>
<b>1</b>	<b>BRIDGE HIT</b>	<b>+0</b>	<b>+1</b>
			<b>NO SPECIAL ACTIONS</b>
<b>2</b>	<b>ENGINEERING</b>	<b>+4</b>	<b>+3</b>
			<b>NO DAMAGE CONTROL</b>
<b>3</b>	<b>WEAPONS CONTROL</b>	<b>+4</b>	<b>+4</b>
			<b>NO FIRING 1 RANDOM ARC</b>
<b>4</b>	<b>SECONDARY EXPLOSIONS</b>	<b>+106</b>	<b>+106</b>
			<b>-</b>
<b>5</b>	<b>REACTOR IMPLOSION</b>	<b>+206</b>	<b>+406</b>
			<b>-</b>
<b>6</b>	<b>CATASTROPHIC EXPLOSION</b>	<b>406</b>	<b>+206</b>
			<b>-</b>
<b>VITAL SYSTEMS CRITICALS MAY NOT BE REPAIRED WITH DAMAGE CONTROL</b>			